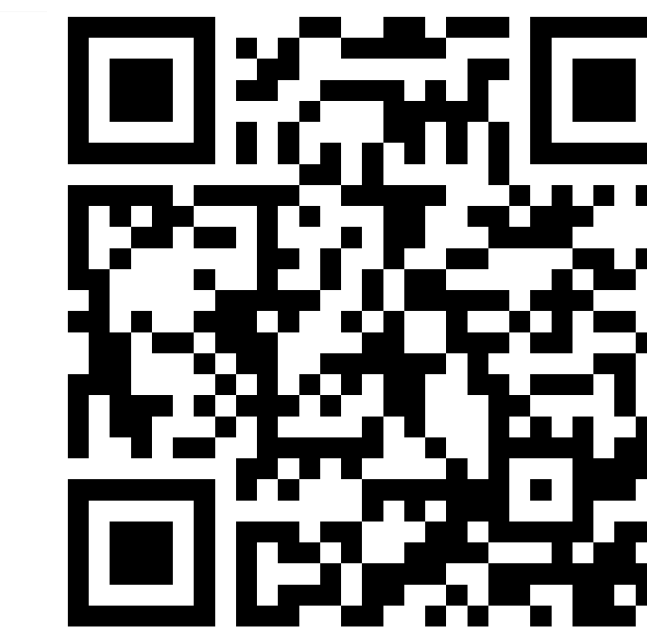


Optimizing Fab Operations Using Simulation & AI Algorithms



Benjamin Kovács, Pierre Tassel

PhD Candidates, University of Klagenfurt

PySCFabSim

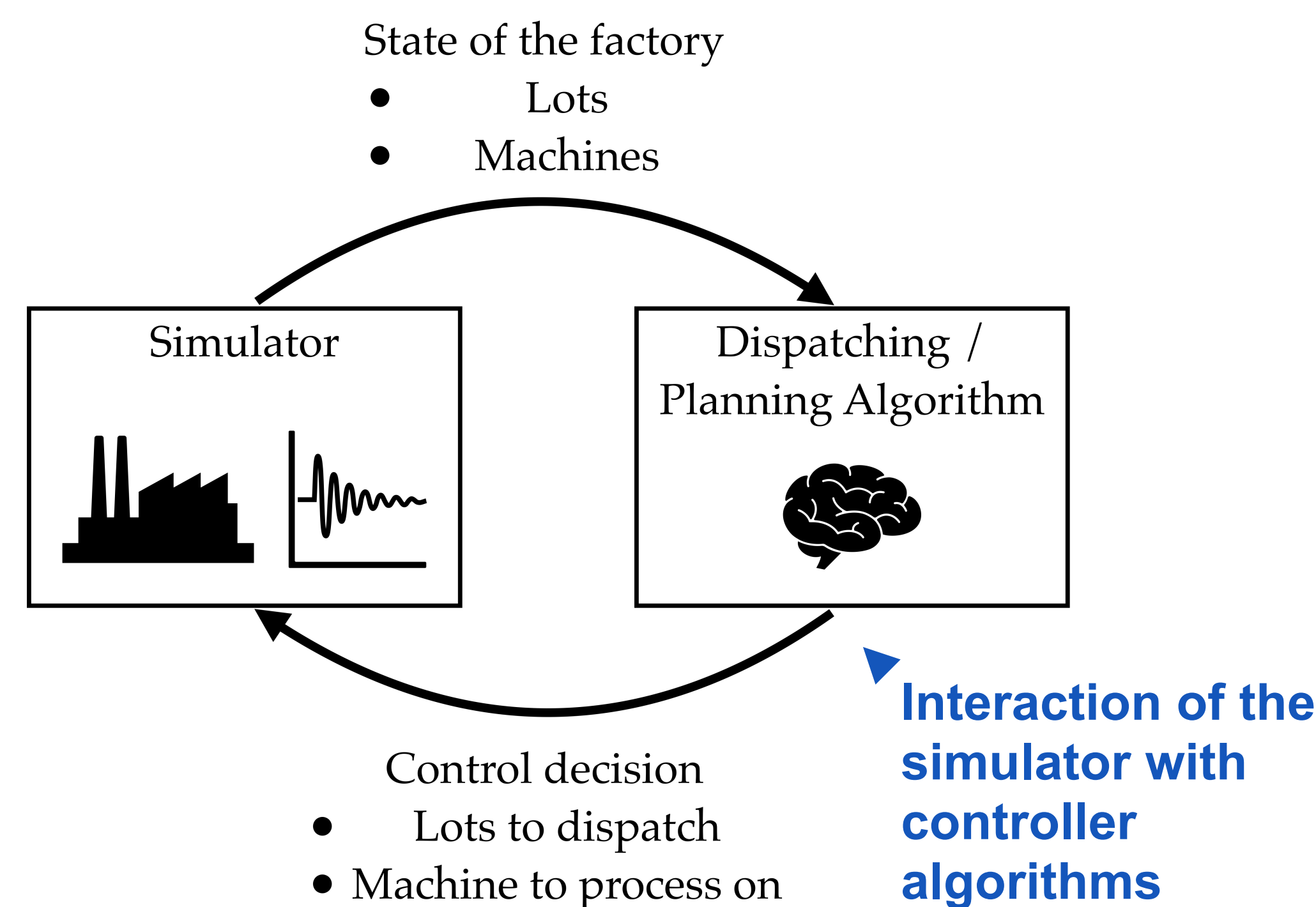
An open-source semiconductor fab simulator. Developed to accelerate research & development of AI-based dispatching & planning algorithms in the semiconductor industry.



Integration with New Algorithms

The tool provides a Python interface to integrate & test new control strategies with the simulator.

A gym-like interface for RL is also available.



Extensions for the Simulator

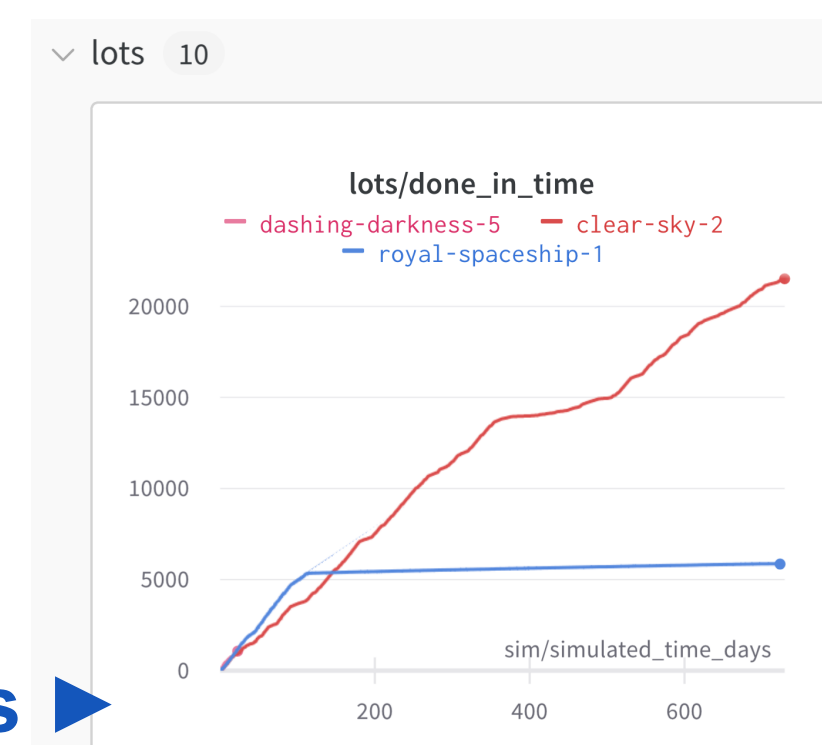
To minimize the memory & computation footprint of our tool, all non-essential functionality is implemented modularly, in plugins.

The simulator can be extended using the provided Python interface. Developers can develop own plugins to collect data to support decision making, or logging performance.

One can also alter the fab's behavior, alter the production flow, or implement alternative handling of simulated errors.

Graphical User Interface

We developed multiple plugins for configuring simulation parameters and visualizing the state and performance of virtual factory.



Monitoring with Weights & Biases

```

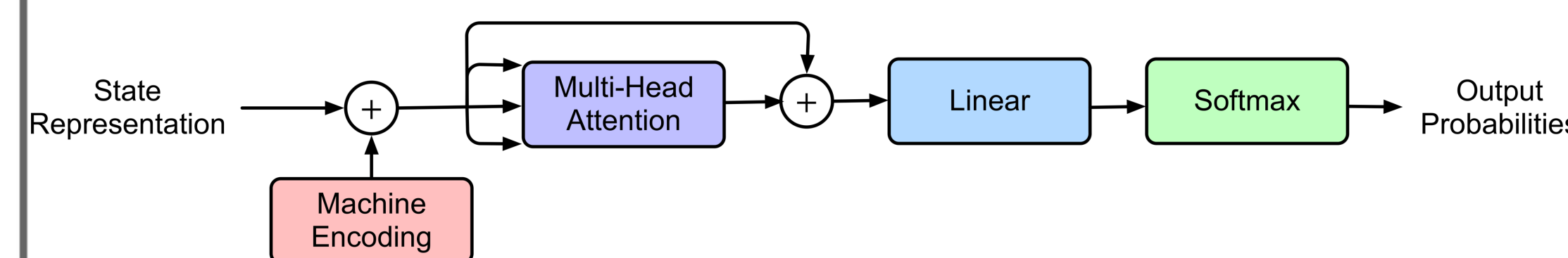
class IPlugin(metaclass=ABCMeta)
1
2 + on_sim_init(self, instance)
3 + on_sim_done(self, instance)
4 + on_lots_release(self, instance, lots)
5 + on_lot_done(self, instance, lot)
6 + on_step_done(self, instance, lot, step)
7 + on_before_dispatch(self, instance, machine, lots)
8 + on_dispatch(self, instance, machine, lots, machine_end_lot_end_time)
9 + on_machine_free(self, instance, machine)
10 + on_lot_free(self, instance, lot)
11 + on_breakdown(self, machine, breakdown_event)
12 + on_preventive_maintenance(self, machine, preventive_maintenance_event)
13 + get_output_name(self)
14 + get_output_value(self)
15 + on_cqt_violated(self, instance, machine, lot)
16 + on_next_day(self, instance, day_number: int)
17 + on_cqt_satisfied(self, instance, machine, lot)
    
```

Online changes in parameters

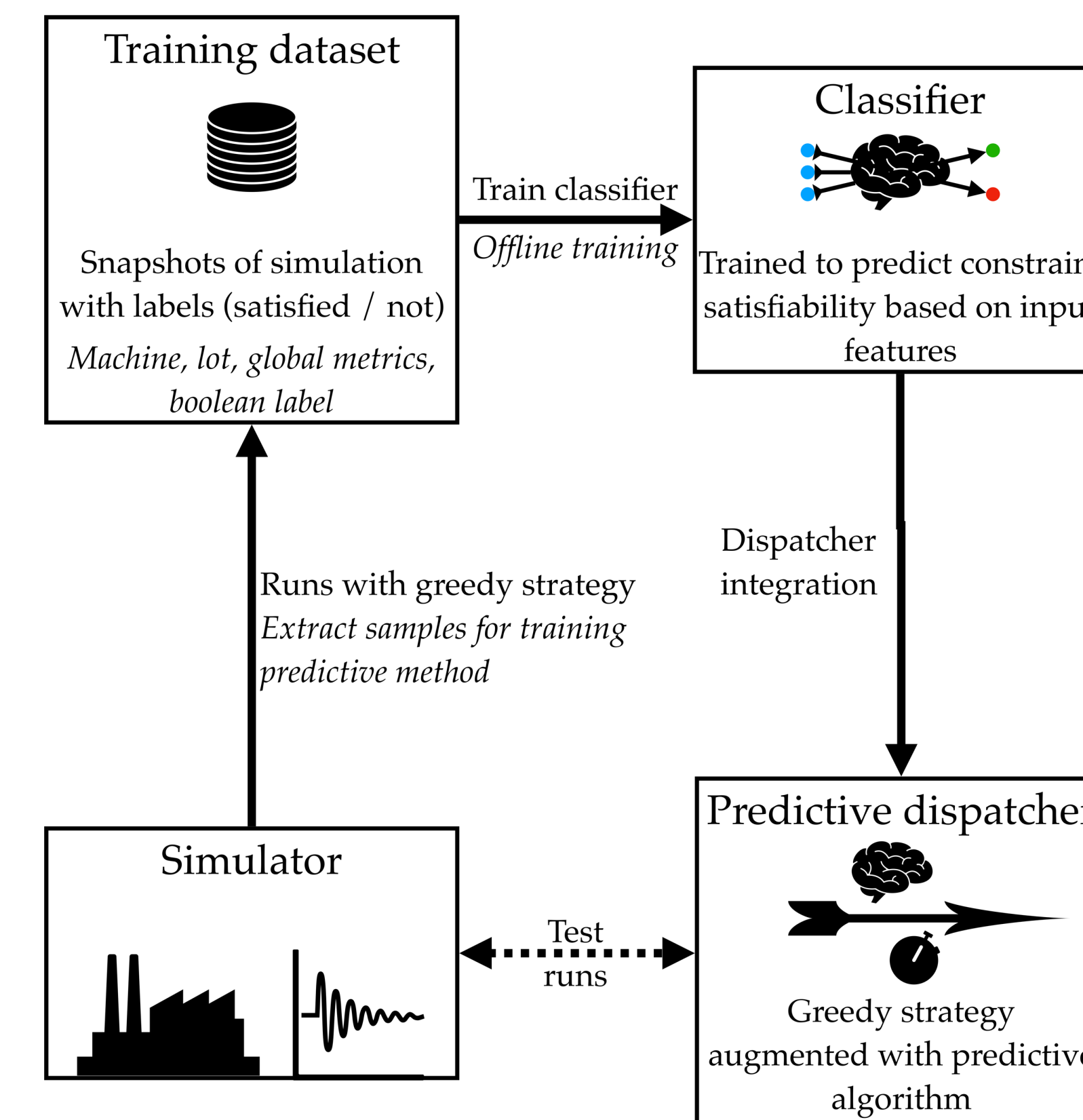
Interface for plugin development

Machine Learning-based Agents

- Predictive dispatcher using deep learning
- Dispatchers optimized with genetic programming
- Attention-based RL-agent, trained with the combination of deep reinforcement learning and self-supervised learning



▲ The attention-based dispatcher's neural network



▲ The predictive dispatcher

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Contact Information

Benjamin.Kovacs@aau.at Pierre.Tassel@aau.at
<https://prosyscience.github.io/PySCFabSim-release/>